



By
Sydney



COM 64 VERSION
By Sydney™
Conversion by Chuck Benton

"Help! Help!"

It's Cute Chick, and she's in trouble. The dinosaur is holding her captive. If Thor doesn't get to her in time, the dinosaur may even eat her!

Yes, it's your favorite caveman, Thor, straight from the comic strip B.C.!

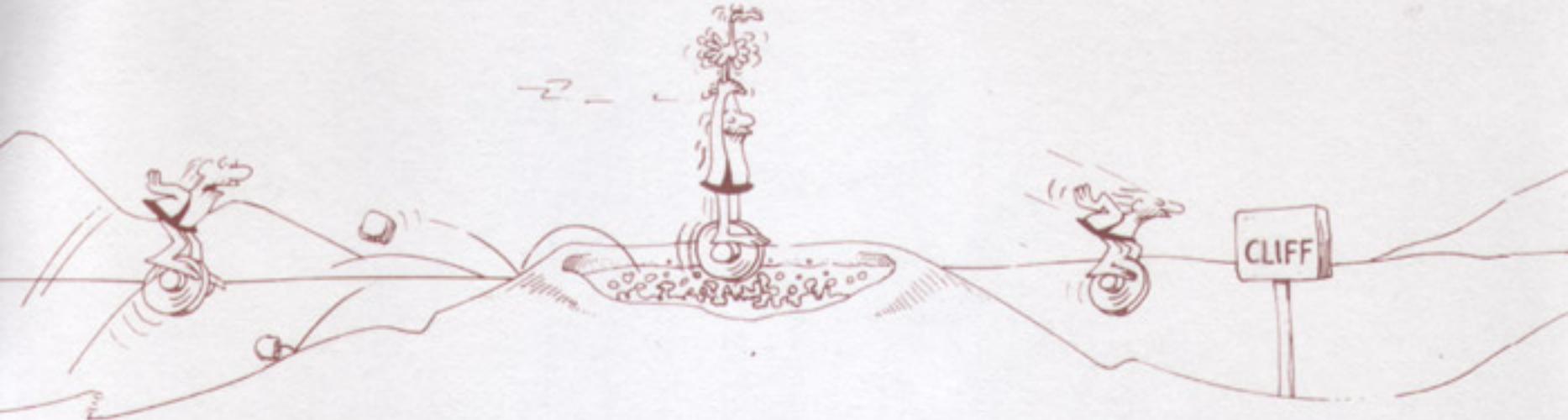
LOADING INSTRUCTIONS

ROM Cartridge

1. Turn off your computer.
2. Insert **Quest For Tires** cartridge (face up) into the expansion slot to the right in the rear of your computer.
3. Turn on power to the monitor, then the computer.
4. Joystick works only in port #2.
5. When the banner (title) page appears, PRESS **◀F1▶** to start.

Disk

1. Turn on power to the monitor, the drive, then the computer.
2. Label side up, insert disk in the disk drive.
3. Close the drive door.
4. When the screen says "**Ready,**" TYPE **◀LOAD"QFT",8,1▶**, PRESS **◀RETURN▶**.
5. Joystick works only in port #2.
6. When the banner (title) page appears, PRESS **◀F1▶** to start.



CONTROLS

Push up on the stick to jump,
push down to duck.

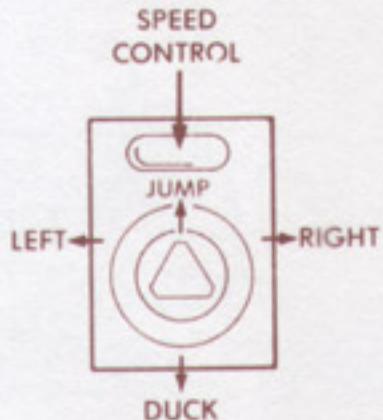
Move Thor to the left or right
side of the screen by pushing
left or right on the stick.

With button pressed, move stick left or
right to change Thor's speed.

CONTROL KEYS

- ◀F1▶ To Start/Restart Game*
(joystick button will also Start/Restart)
- ◀F3▶ To Select Game Level*
- ◀F5▶ To Choose Number of Players*
- ◀F7▶ To Pause Game

*These work at beginning or end of game.





HOW TO PLAY QUEST FOR TIRES

Can Thor save Cute Chick from the hungry dinosaur? Only you can help.

At first he only has to jump rocks and holes. Then he must jump and duck, almost simultaneously, to avoid the logs and low hanging tree limbs in the Petrified Forest.

The only way Thor can get across the river is to hop on the turtles' backs. These turtles sometimes get tired and submerge at the wrong moment, much to Thor's dismay! To add to Thor's difficulties, his arch-enemy Fat Broad is waiting on the other side to ambush him.

If Thor's timing is good, the Dooky Bird will help him over the lava pit. If he jumps the pit just when Dooky Bird is overhead, the prehistoric bird will pick him up and carry him across!

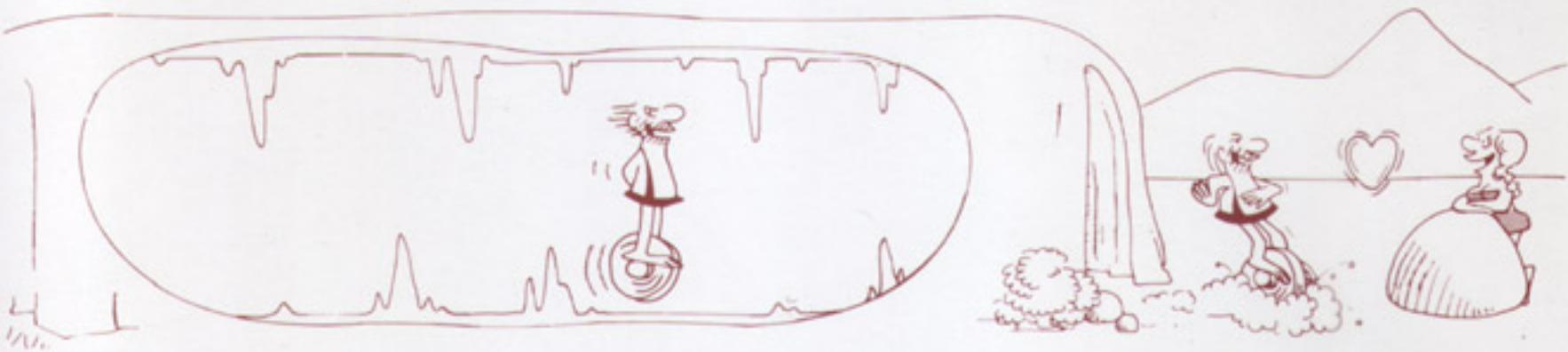
Thor must build up plenty of speed during his downhill run before the cliff. Timing is crucial, too. If Thor's balance is off or he is too slow he will crash into the ravine or the face of the cliff.

Once over the cliff, Thor faces his most difficult challenge: the volcanic eruption. In addition to the obstacles on the ground, he is showered with boulders from the sky.

Once again Thor must cross the river on the turtles' backs. Then, at last, he must face the dinosaur!

If Thor can get past the dinosaur and into the cave, he has only a short way to go to rescue Cute Chick. On his way, Thor must duck under stalactites and jump over stalagmites to avoid crashing.

If Thor does crash, don't worry: he has five wheels. But True Love is calling him, so use all your agility and cunning to help him rescue Cute Chick!



SCORING

	Points
Rocks	10
Potholes	10
Logs	10
Branches	10
Fallen Rocks	15
Rolling Rocks	15

Each one of the above obstacles is worth more points when cleared at higher speeds:

30 to 48 MPH = Points \times 2

50 to 68 MPH = Points \times 3

70 to 80 MPH = Points \times 4

Lava Pit	200
Cliff	100
Rivers	200

One Bonus Tire is awarded after the completion of every level.

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